

Procedural Modeling Courses

<p>Procedural modeling builds geometry from a chain of rules and nodes instead of manual edits, so a whole

Canonical: <https://paacademy.com/course/tag/procedural-modeling>

Courses: 15

Generated: 2026-10-02

Name | Instructor | Level | Rating

Monolithic Furniture: Large-Scale Additive ?	Luc Morroni	Beginner	5 students
Body Architecture 4.0	Filippo Nassetti	Intermediate	148 student?
Spatial Fragmentations 3.0	M?m?n Keser	Advanced	32 students
Artefacts of Growth: Biomorphic Structures ?	Andreas Palfinger	Intermediate	45 students
Scripting Forms: Grasshopper3D & Blender	June Lee	Intermediate	37 students
Procedurally Performant Patterns	David Burpee	Intermediate	64 students
Houdini for Beginners 101	M?m?n Keser	Beginner	58 students
Parametric Workflows with Blender: Animatin?	Luis Pacheco	Beginner	46 students
Additive Footwear Design: FDM and Resin	Kedar Benjamin	Intermediate	111 student?
Parametric Architecture with Blender	Dimitar Pouchnikov	Beginner	38 students
Spatial Fragmentations 2.0 - Procedural Mod?	M?m?n Keser	Intermediate	56 students
Polyhedral Topologies in Blender	Alessandro Zomparelli	Intermediate	66 students
Body Architecture 3.0	Filippo Nassetti	Intermediate	99 students
Spatial Fragmentations with Houdini	M?m?n Keser	Beginner	103 student?
INFINIUM Studio - Chantal Matar	Chantal Matar	Intermediate	35 students

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